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PYTHON FOR BEGINNERS

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BETHANY LIVIA

Classic Computer Science Problems in Java No Starch Press
Make the Leap From Beginner to Intermediate in Python... Python Basics: A Practical Introduction to Python 3 Your Complete Python Curriculum-With Exercises, Interactive Quizzes, and Sample Projects What should you learn about Python in the beginning to get a strong foundation? With Python Basics, you'll not only cover the core concepts you really need to know, but you'll also learn them in the most efficient order with the help of practical exercises and interactive quizzes. You'll know enough to be dangerous with Python, fast! Who Should Read This Book If you're new to Python, you'll get a practical, step-by-step roadmap on developing your foundational skills. You'll be introduced to each concept and language feature in a logical order. Every step in this curriculum is explained and illustrated with short, clear code samples. Our goal with this book is to educate, not to impress or intimidate. If you're familiar with some basic programming concepts, you'll get a clear and well-tested introduction to Python. This is a practical introduction to Python that jumps right into the meat and potatoes without sacrificing substance. If you have prior experience with languages like VBA, PowerShell, R, Perl, C, C++, C#, Java, or Swift the numerous exercises within each chapter will fast-track your progress. If you're a seasoned developer, you'll get a Python 3 crash course that brings you up to speed with modern Python programming. Mix and match the chapters that interest you the most and use the interactive quizzes and review exercises to check your learning progress as you go along. If you're a self-starter completely new to coding, you'll get practical and motivating examples. You'll begin by installing Python and setting up a coding environment on your computer from scratch, and then continue from there. We'll get you coding right away so that you become competent and knowledgeable enough to solve real-world problems, fast. Develop a passion for programming by solving interesting problems with Python every day! If you're looking to break into a coding or data-science career, you'll pick up the practical foundations with this book. We won't just dump a

boat load of theoretical information on you so you can "sink or swim"-instead you'll learn from hands-on, practical examples one step at a time. Each concept is broken down for you so you'll always know what you can do with it in practical terms. If you're interested in teaching others "how to Python," this will be your guidebook. If you're looking to stoke the coding flame in your coworkers, kids, or relatives-use our material to teach them. All the sequencing has been done for you so you'll always know what to cover next and how to explain it. What Python Developers Say About The Book: "Go forth and learn this amazing language using this great book." - Michael Kennedy, Talk Python "The wording is casual, easy to understand, and makes the information flow well." - Thomas Wong, Pythonista "I floundered for a long time trying to teach myself. I slogged through dozens of incomplete online tutorials. I snoozed through hours of boring screencasts. I gave up on countless cruffy books from big-time publishers. And then I found Real Python. The easy-to-follow, step-by-step instructions break the big concepts down into bite-sized chunks written in plain English. The authors never forget their audience and are consistently thorough and detailed in their explanations. I'm up and running now, but I constantly refer to the material for guidance." - Jared Nielsen, Pythonista

Learn Python Programming for Beginners Addison-Wesley Professional

The Complete Python Masterclass Made Easy, Even if You've Never Coded in Your Life! If you go on Google right at this second and open any statistics with the most in-demand programming languages for the past 5 years until today you will consistently see in the top 3 a language called 'Python'. More often than not, it is the number one programming language to learn year after year. But why would so many people look for Python experts? Two big reasons: - It's an extremely powerful high-level programming language - The coding syntax is very simplified, making it fail-proof to learn and execute Combining those two things makes Python constantly being improved and updated. While learning the basics is something that will get you started, you will have the ability to grow your skills above and beyond because there's always new updates and improvements being made. In 'Learn Python Programming for Beginners', Flynn Fisher starts from

scratch. He will teach you the fundamentals of coding with Python and help you lay down the building blocks of your future programming abilities. This book is made in a way that every chapter is building upon each other. By the end, you will learn: - The Fundamentals of Python Programming laid down in a matter of days with a no nonsense approach of learning - Creating Operations by Combining the Fundamentals together and building upon each other step-bystep - Machine Learning with Python explained in plain English that will get you to skyrocket your education and your programming skills - Apply Your Knowledge with the practical exercises inside the book, which cover everything from the basics to data analysis and machine learning Programming can be hard if you don't have a precise step-by-step guide. Luckily, inside this book, you will find all the building blocks needed to start your Python programming journey. See you inside as you start your Python coding journey!

Python Basics A. B. Lawal

Are you looking for a super-fast computer programming course? Would you like to learn the Python Programming Language like a pro in 7 days? Do you want to increase your online business thanks to the web applications? If so, keep reading: this bundle book is for you! Finally on launch the most complete Python guide for beginners: Python will introduce you many selected practices for coding . You will discover as a beginner the world of data science, machine learning and artificial intelligence. I'd like to say that Machine Learning with Python can be complicated, and the whole concept of Data Analysis can be daunting to starters. You have to take time and study the whole concept before you start to be proficiency. But this book will be your guide: the following list is just a tiny fraction of what you will learn in Python for beginners. ✓ The basics of Python programming ✓ Differences among programming languages ✓ Vba, SQL, R, Python ✓ Game creation with Python ✓ Easy-to-follow steps for reading and writing codes. ✓ Control flow statements and Error handling ✓ 3 best strategies with NumPy, Pandas, Matplotlib ✓ 3 reasons why Python is fundamental for Data Science ✓ 5 Most important Machine Learning Algorithms Even if you have never written a programming code before, you will quickly grasp the basics thanks to visual charts and guidelines for coding. Examples and

step-by-step guides will guide you during the code-writing learning process. The description of each topic is crystal-clear and you can easily practice with related exercises and Predictive modelling concepts are explained in simple terms You will also learn 3 best tricks of writing codes. If you really wish to to learn Python and master its language, please click the BUY NOW button.

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You Will Learn Python! Zed Shaw has created the world's most reliable system for learning Python. Follow it and you will succeed--just like the millions of beginners Zed has taught to date! You bring the discipline, persistence, and attention; the author supplies the masterful knowledge you need to succeed. In Learn Python the Hard Way, Fifth Edition, you'll learn Python by working through 60 lovingly crafted exercises. Read them. Type in the code. Run it. Fix your mistakes. Repeat. As you do, you'll learn how a computer works, how to solve problems, and how to enjoy programming . . . even when it's driving you crazy. Install a complete Python environment Organize and write code Fix and break code Basic mathematics Strings and text Interact with users Work with files Looping and logic Object-oriented programming Data structures using lists and dictionaries Modules, classes, and objects Python packaging Automated testing Basic SQL for Data Science Web scraping Fixing bad data (munging) The "Data" part of "Data Science" It'll be frustrating at first. But if you keep trying, you'll get it--and it'll feel amazing! This course will reward you for every minute you put into it. Soon, you'll know one of the world's most powerful, popular programming languages. You'll be a Python programmer. This Book Is Perfect For Total beginners with zero programming experience Junior developers who know one or two languages Returning professionals who haven't written code in years Aspiring Data Scientists or academics who need to learn to code Seasoned professionals looking for a fast, simple crash course in Python for Data Science Register your book for convenient access to downloads, updates, and/or corrections as they become available. See inside book for details.

Learn Python the Hard Way Lulu.com

Python Crash Course is a fast-paced, thorough introduction to Python that will have you writing programs, solving problems, and making things that work in no time. In the first half of the book,

you'll learn about basic programming concepts, such as lists, dictionaries, classes, and loops, and practice writing clean and readable code with exercises for each topic. You'll also learn how to make your programs interactive and how to test your code safely before adding it to a project. In the second half of the book, you'll put your new knowledge into practice with three substantial projects: a Space Invaders-inspired arcade game, data visualizations with Python's super-handly libraries, and a simple web app you can deploy online. As you work through Python Crash Course you'll learn how to: -Use powerful Python libraries and tools, including matplotlib, NumPy, and Pygal -Make 2D games that respond to keypresses and mouse clicks, and that grow more difficult as the game progresses -Work with data to generate interactive visualizations -Create and customize Web apps and deploy them safely online -Deal with mistakes and errors so you can solve your own programming problems If you've been thinking seriously about digging into programming, Python Crash Course will get you up to speed and have you writing real programs fast. Why wait any longer? Start your engines and code! Uses Python 2 and 3

Learning Python Learning Python

Code, did you always think it was difficult to learn ? Maybe they taught you other programming languages, but do you need Python today ? All you need is here, now ! ★★★ Buy the Paperback version and get the Kindle Book versions for FREE ★★★ Learning the details of Python is not easy, but with this book you can focus on the practical skills that really matter, to write clean code from today. You will have one more step towards mastering Python, and you'll be able to write all the code that comes to mind, naturally. You will learn basic programming concepts, such as lists, dictionaries, classes and loops, so as to be able to write smart project. Once you have learned the basics of programming, you will create programs for: How to accept user inputs and display outputs How to define your own functions and modules How to write your own class How to work with external files Discover variables, strings, integers, and more to design conversational programs. Understand "graphical user interfaces" and create your own arcade games and apps. And many more... If you have seriously thought about digging deep into programming, but have ever written a line of code, you can make your computer respond better - thanks to LEARN PYTHON PROGRAMMING you will

be able to quickly write real programs. Maybe you know other programming languages but now you are interested in learning Python quickly ? This book is for you ! Don't waste time and money learning Python from long books, the basic code, even for object-oriented programming, is contained here ! Why wait any longer? Click the "Add to Cart" button now ! ★★★ Buy the Paperback version and get the Kindle Book versions for FREE

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Python for Everybody Simon and Schuster

This fast-paced introduction to Python moves from the basics to advanced concepts, enabling readers to gain proficiency quickly. *Learn to Code*: Independently Published Python for Everybody is designed to introduce students to programming and software development through the lens of exploring data. You can think of the Python programming language as your tool to solve data problems that are beyond the capability of a spreadsheet. Python is an easy to use and easy to learn programming language that is freely available on Macintosh, Windows, or Linux computers. So once you learn Python you can use it for the rest of your career without needing to purchase any software. This book uses the Python 3 language. The earlier Python 2 version of this book is titled "Python for Informatics: Exploring Information". There are free downloadable electronic copies of this book in various formats and supporting materials for the book at www.pythonlearn.com. The course materials are available to you under a Creative Commons License so you can adapt them to teach your own Python course.

Learning Python Lulu.com

Learn the fundamentals of Python (3.7) and how to apply it to data science, programming, and web development. Fully updated to include hands-on tutorials and projects. Key Features Learn the fundamentals of Python programming with interactive projects Apply Python to data science with tools such as IPython and Jupyter Utilize Python for web development and build a real-world app using Django Book Description Learn Python Programming is a quick, thorough, and practical introduction to Python - an extremely flexible and powerful programming language that can be applied to many disciplines. Unlike other books, it doesn't bore you with elaborate explanations of the basics but gets you up-and-running, using the language. You will begin by learning the fundamentals of Python so that you have a rock-solid foundation

to build upon. You will explore the foundations of Python programming and learn how Python can be manipulated to achieve results. Explore different programming paradigms and find the best approach to a situation; understand how to carry out performance optimization and effective debugging; control the flow of a program; and utilize an interchange format to exchange data. You'll also walk through cryptographic services in Python and understand secure tokens. Learn Python Programming will give you a thorough understanding of the Python language. You'll learn how to write programs, build websites, and work with data by harnessing Python's renowned data science libraries. Filled with real-world examples and projects, the book covers various types of applications, and concludes by building real-world projects based on the concepts you have learned. What you will learn Get Python up and running on Windows, Mac, and Linux Explore fundamental concepts of coding using data structures and control flow Write elegant, reusable, and efficient code in any situation Understand when to use the functional or OOP approach Cover the basics of security and concurrent/asynchronous programming Create bulletproof, reliable software by writing tests Build a simple website in Django Fetch, clean, and manipulate data Who this book is for Learn Python Programming is for individuals with relatively little experience in coding or Python. It's also ideal for aspiring programmers who need to write scripts or programs to accomplish tasks. The book shows you how to create a full-fledged application.

Python Programming Flynn Fisher

★ 55% OFF for Bookstores! NOW at \$32.95 instead of \$42.95★ Would You Like to Know How to Automate Boring Stuff Quickly? Discover the Easiest Way to Learn Everything About Python and Machine Learning! Are you ready to embark on a great journey through the incredible world of Python and data science? If you are reading this, you probably have a keen interest in programming and computer science. You like to know how things work, and you want to make them work as efficiently as possible, right? If so, then Python is the perfect programming language for you to learn! Would you like to: Learn how programming in Python works? Learn to automate tasks with Python? Bring your ideas to life faster and monetize them easily? But you: Have no prior knowledge about Python? Are a little bit afraid because it seems complicated? Well, if the answer to any question is "yes,"

then the solution you are looking for is right in front of you. With this incredible bundle in your hands, you will go from beginner to pro in no time. The guides found inside this bundle are designed explicitly for people with little or no prior knowledge about Python programming. Every manual is written in a step-by-step and easy to digest manner so that you can understand Python without any trouble. Here's what this bundle about Python programming and data science can offer you: Basics of programming with Python: A comprehensive guide on how to get everything up and running. Essential tools guide: Learn how to use the best tools that are available for programming with Python. Programming made easy: Quick and easy way to learn how to make amazing and useful programs. Mastering the art of programming: Find out how to go from beginner to pro in no time with unique coding methods. Practical techniques and exercises: Put your knowledge to test and bring your ideas to life in no time. It doesn't matter if you are a beginner or you have never coded before; this guide will slowly ease you into the world of Python and data science. While most of the other similar books focus purely on theory and complicated concepts, these guides focus on a more practical approach to learning Python and data science. First of all, you'll learn basic programming concepts, such as variables, lists, classes, and loops. Then you will practice clean code writing and how to test your code safely. After that, you'll be able to put your knowledge to the test with some practical projects. Here is what else this bundle will show you: The basics of data types, variables, and structures How to properly define the data type of data structure Suitable types of operations and functions for data structuring Methods and applications of data analysis The basics of neural networks and how to create one Use of algorithm and models in data science Using data for prediction and deep learning The best thing about Python is that it's easy to learn and even easier to get up and running. By using tools like Django, for example, you can quickly bring your ideas and creations to life and start monetizing them in no time. The second best thing about learning how to program in Python is the advantage you'll have when you start learning other programming languages-after you master Python, learning different programming languages will be a piece of cake. If you want to conquer the Python programming language in no time, all you have to do is take these guides in your hands and follow the step-by-step instructions. Get Your Copy Now!

Learning Scientific Programming with Python Drip Digital Learn to Code by Solving Problems is a practical introduction to programming using Python. It uses coding-competition challenges to teach you the mechanics of coding and how to think like a savvy programmer. Computers are capable of solving almost any problem when given the right instructions. That's where programming comes in. This beginner's book will have you writing Python programs right away. You'll solve interesting problems drawn from real coding competitions and build your programming skills as you go. Every chapter presents problems from coding challenge websites, where online judges test your solutions and provide targeted feedback. As you practice using core Python features, functions, and techniques, you'll develop a clear understanding of data structures, algorithms, and other programming basics. Bonus exercises invite you to explore new concepts on your own, and multiple-choice questions encourage you to think about how each piece of code works. You'll learn how to: Run Python code, work with strings, and use variables Write programs that make decisions Make code more efficient with while and for loops Use Python sets, lists, and dictionaries to organize, sort, and search data Design programs using functions and top-down design Create complete-search algorithms and use Big O notation to design more efficient code By the end of the book, you'll not only be proficient in Python, but you'll also understand how to think through problems and tackle them with code. Programming languages come and go, but this book gives you the lasting foundation you need to start thinking like a programmer.

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Learning Python Packt Publishing Ltd

Learn Python Programming Addison-Wesley Professional An accessible, visual, and creative approach to teaching core coding concepts using Python's Processing.py, an open-source graphical development environment. This beginners book introduces non-programmers to the fundamentals of computer coding within a visual, arts-focused context. Tristan Bunn's remarkably effective teaching approach is designed to help you visualize core programming concepts while you make cool pictures, animations, and simulations using Python Mode for the open-source Processing development environment. Right from the first chapter, you'll produce and manipulate colorful drawings,

shapes and patterns as Bunn walks you through a series of easy-to-follow graphical coding projects that grow increasingly complex. You'll go from drawing with code to animating a bouncing DVD screensaver and practicing data-visualization techniques. Along the way, you'll encounter creative-yet-practical skill-building challenges that relate to everything from video games, cars, and coffee, to fine art, amoebas, and Pink Floyd. As you grow more fluent in both Python and programming in general, topics shift toward the mastery of algorithmic thinking, as you explore periodic motion, Lissajous curves, and using classes to create objects. You'll learn about: Basic coding theories and concepts, like variables, data types, pixel coordinates, control flow and algorithms Writing code that produces drawings, patterns, animations, data visualizations, user interfaces, and simulations Using conditional statements, iteration, randomness, lists and dictionaries Defining functions, reducing repetition, and making your code more modular How to write classes, and create objects to structure code more efficiently In addition to giving you a good grounding in general programming, the skills and knowledge you'll gain in this book are your entry point to coding for an ever-expanding horizon of creative technologies.

[Python For Beginners A Practical Guide For The People Who Want to Learn Python The Right and Simple Way](#) No Starch Press

"Have you always wanted to learn computer programming but are afraid it'll be too difficult for you? Or perhaps you know other programming languages but are interested in learning the Python language fast? This book is for you"--Page 4 of cover.

[Learn Python Programming](#) Neos Thanh

Sharpen your coding skills by exploring established computer science problems! Classic Computer Science Problems in Java challenges you with time-tested scenarios and algorithms. Summary Sharpen your coding skills by exploring established computer science problems! Classic Computer Science Problems in Java challenges you with time-tested scenarios and algorithms. You'll work through a series of exercises based in computer science fundamentals that are designed to improve your software development abilities, improve your understanding of artificial intelligence, and even prepare you to ace an interview. As you work through examples in search, clustering, graphs, and more, you'll remember important things you've forgotten and discover classic solutions to your "new" problems! Purchase of the print

book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Whatever software development problem you're facing, odds are someone has already uncovered a solution. This book collects the most useful solutions devised, guiding you through a variety of challenges and tried-and-true problem-solving techniques. The principles and algorithms presented here are guaranteed to save you countless hours in project after project. About the book Classic Computer Science Problems in Java is a master class in computer programming designed around 55 exercises that have been used in computer science classrooms for years. You'll work through hands-on examples as you explore core algorithms, constraint problems, AI applications, and much more. What's inside Recursion, memoization, and bit manipulation Search, graph, and genetic algorithms Constraint-satisfaction problems K-means clustering, neural networks, and adversarial search About the reader For intermediate Java programmers. About the author David Kopec is an assistant professor of Computer Science and Innovation at Champlain College in Burlington, Vermont. Table of Contents 1 Small problems 2 Search problems 3 Constraint-satisfaction problems 4 Graph problems 5 Genetic algorithms 6 K-means clustering 7 Fairly simple neural networks 8 Adversarial search 9 Miscellaneous problems 10 Interview with Brian Goetz *Learn Python Quickly* Rockridge Press

Learn how to code while you write programs that effortlessly perform useful feats of automation! The second edition of this international fan favorite includes a brand-new chapter on input validation, Gmail and Google Sheets automations, tips for updating CSV files, and more. If you've ever spent hours renaming files or updating spreadsheet cells, you know how tedious tasks like these can be. But what if you could have your computer do them for you? Automate the Boring Stuff with Python, 2nd Edition teaches even the technically uninclined how to write programs that do in minutes what would take hours to do by hand—no prior coding experience required! This new, fully revised edition of Al Sweigart's bestselling Pythonic classic, Automate the Boring Stuff with Python, covers all the basics of Python 3 while exploring its rich library of modules for performing specific tasks, like scraping data off the Web, filling out forms, renaming files, organizing folders, sending email responses, and merging, splitting, or encrypting PDFs. There's also a brand-new

chapter on input validation, tutorials on automating Gmail and Google Sheets, tips on automatically updating CSV files, and other recent feats of automations that improve your efficiency. Detailed, step-by-step instructions walk you through each program, allowing you to create useful tools as you build out your programming skills, and updated practice projects at the end of each chapter challenge you to improve those programs and use your newfound skills to automate similar tasks. Boring tasks no longer have to take to get through—and neither does learning Python!

Learn Python Cambridge University Press

Learn to code like a professional with Python – an open source, versatile, and powerful programming language About This Book Learn the fundamentals of programming with Python – one of the best languages ever created Develop a strong set of programming skills that you will be able to express in any situation, on every platform, thanks to Python's portability Create outstanding applications of all kind, from websites to scripting, and from GUIs to data science Who This Book Is For Python is the most popular introductory teaching language in U.S. top computer science universities, so if you are new to software development, or maybe you have little experience, and would like to start off on the right foot, then this language and this book are what you need. Its amazing design and portability will help you become productive regardless of the environment you choose to work with. What You Will Learn Get Python up and running on Windows, Mac, and Linux in no time Grasp the fundamental concepts of coding, along with the basics of data structures and control flow. Write elegant, reusable, and efficient code in any situation Understand when to use the functional or the object oriented programming approach Create bulletproof, reliable software by writing tests to support your code Explore examples of GUIs, scripting, data science and web applications Learn to be independent, capable of fetching any resource you need, as well as dig deeper In Detail Learning Python has a dynamic and varied nature. It reads easily and lays a good foundation for those who are interested in digging deeper. It has a practical and example-oriented approach through which both the introductory and the advanced topics are explained. Starting with the fundamentals of programming and Python, it ends by exploring very different topics, like GUIs, web apps and data science. The book takes you

all the way to creating a fully fledged application. The book begins by exploring the essentials of programming, data structures and teaches you how to manipulate them. It then moves on to controlling the flow of a program and writing reusable and error proof code. You will then explore different programming paradigms that will allow you to find the best approach to any situation, and also learn how to perform performance optimization as well as effective debugging. Throughout, the book steers you through the various types of applications, and it concludes with a complete mini website built upon all the concepts that you learned. Style and approach This book is an easy-to-follow guide that will take you from a novice to the proficient level at a comfortable pace, using a lot of simple but effective examples. Each topic is explained thoroughly, and pointers are left for the more inquisitive readers to dig deeper and expand their knowledge.

Coding for Kids: Python Createspace Independent Publishing Platform

As the title suggests, "Learn To Code: The Beginner's Guide to Computer Programming" will help you learn how to code and possibly try to make a career out of it. Programming can be difficult to learn, but once you get a good grasp of it, you will never stop. If you are wondering why many programmers stay at night and even work countless hours, it is because programming can be really exciting. You can learn how to see programming that way through this book. This will help you to: Understand why programming is a highly-valued skill in today's world Know the fundamental theories behind programming python programming - the easiest programming language yet Identify the skills and the tools you need to help you learn how to code And most importantly how to find a job as a programmer with no experience and with no Computer Science degree And much more.

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Automate the Boring Stuff with Python, 2nd Edition No Starch Press

Buy the Paperback today and get the Ebook Free (US Only) Have you always wanted to learn computer programming but thought it was too difficult or would take too long? Do you want to know the secret to learning Python the easy way and start programming today? This book is for you. You don't need to waste your time and money learning Python the hard way through tiresome technical books, expensive online courses and difficult Python tutorials. This non-technical book will gently guide you through... The Python Programming Language. You will learn the most concise methods to get you coding on day one-the smart way. Python for Beginners. Beginner friendly hands on examples of practical and usable projects. The most useful Python examples. Each example is specifically designed to give you a progressive and thorough understanding of key concepts and all answers are provided. Strategic Python topics. The topics are presented in user friendly bite sized chunks to optimize a quick learning style which will also make it easy for you to remember. This book is different in that it's primary focus it to teach you Python coding in a simple and concise format and in the quickest time frame possible. Each short chapter has exercises at the end which summarize what you have learned in a progressive manner to avoid overloading you with information. Each exercise has been carefully chosen to enable you to master the language and retain what you have learned. No technical skills, previous knowledge or experience is required. Download it now buy clicking the BUY button. You'll also learn: Exactly what is Python? Which software do you need to code and run Python programs and where to find it? What are variables? What are strings and methods? Using operations with numbers? Using operations with lists? How to use

comments? Working with loops? Working with IF statements? Operations involving dictionaries. Operations using defined functions. How to work with files? How to manage errors and exceptions? And more! Finally, you will be gently guided on how to put everything that you have learned together so that you can immediately start your own Python coding in your chosen real-world scenarios. If you are serious about learning Python fast and learning it well then start today by scrolling to the top and buying with one click. Money back guarantee! You don't need a kindle device to read this eBook. You can read it on you PC, Laptop, Mac, iPad, Tablet or even your phone. Python, Object-oriented Python, Python course, Python book, learning Python, Python language, Python examples, Python tutorials, Python programming language, Python coding, Python programming for beginners, Python for Dummies the python The Python **Python for Beginners** Packt Publishing Ltd Python is an easy-to-use and easy-to learn programming language that is freely available on Windows, Macintosh, and Linux computers. In this book, you'll learn Python by working through 15 chapters. 1. Introduction 2. Installation and Getting Started 3. Python IDEs and Debuggers 4. Python Basics 5. Data Types and Dynamic Typing 6. Control Constructs 7. Functions 8. Modules, Import-Statements and Packages 9. Advanced Functions and Namespaces 10. File Input/Output 11. Assertion and Exception Handling 12. Commonly-Used Python Standard Library Modules 13. Object-Oriented Programming (OOP) in Python 14. Unit Testing 15. Database Programming This book is designed for - Students who want to learn programming and computational thinking with no programming experience - Junior developers who know one or two languages - Returning professionals who haven't written code in years - Seasoned professionals looking for a fast, simple, crash course in Python 3

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